

Fenzance Factsheet

Volume 3, Number 3, Whole Number 5

Summer, 1995

Hello and welcome to the fifth and final issue of *Fenzance Factsheet*, the newsletter of the "Pirates of Fenzance," the Baltimore in '98 Worldcon Bid Committee. It's been a long, and strange voyage for us, and as we set sail for Glasgow, we want to thank all of you for your support and hope to see in Baltimore in August of 1998 for the Worldcon. *Fenzance Factsheet* is distributed free of charge to all presupporters of the Baltimore in '98 Worldcon bid.

A Special Message for Fen from Atlanta, Boston and Niagara Falls

-Eva C. Whitley

I had a nice dinner at ConFrancisco with a charming family from Phoenix, Arizona who admitted they were personae non grata in local fandom because of their habit of supporting any and all other cities' bids *against* Phoenix. I had never *heard* of such a thing! They told me that Phoenix was extremely hot and dry and generally monstrous over Labor Day weekend and the very last thing they wanted was to be there or to subject their friends to it. (They seemed pleased to be in San Francisco, with it's damp, nippy air.) I have to admit I might agree with them if Baltimore were bidding in January or February— Baltimore with a few inches of snow resembles nothing more than a city in siege with constant local news coverage, and stores being stripped of milk, eggs, bread, toilet paper and junk food. (I've always had visions of people sitting around eating junk food and bread pudding, pausing from the local news coverage to spend some quality time in the head.) But we are bidding for the Worldcon during one of the loveliest times of the year (Hey, my birthday will fall during the Worldcon, and what could be finer than my birthday other than, possibly, yours?) and perhaps you'd consider coming here rather than staying home, exhausted from having devoted your whole summer to preparing for a Worldcon.

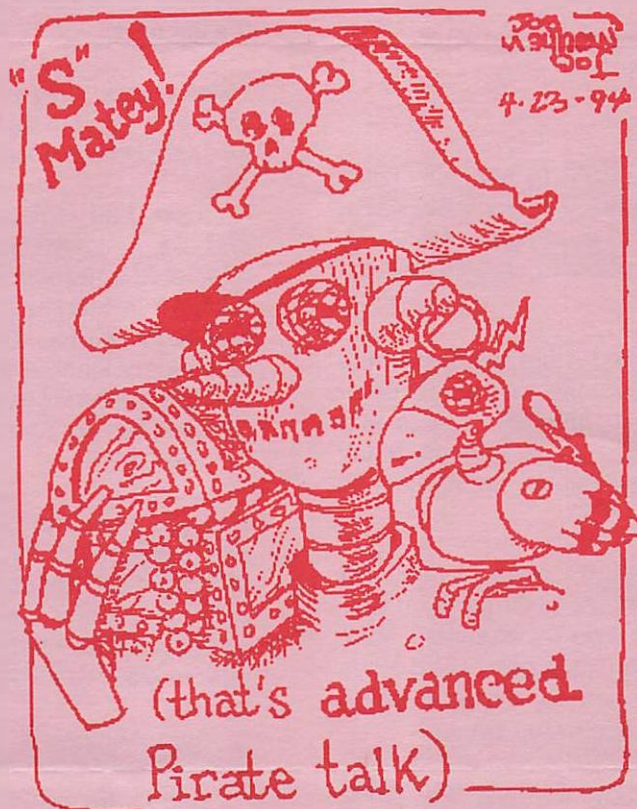
For example, say you live in Atlanta. We can pretty much guarantee that whatever temperature it is at home, it will be cooler here. (Not by much, but hey, even a few degrees help, right?) To get here you can take a pleasant two-day drive though the mountains. Or you can take a train,

perhaps humming *Chattanooga Choo-Choo*. ("Read a magazine, and then you're in Baltimore.") You'll be closer to lots of things in the Northeast, so you can swim in the ocean (or the largest bay in North America), or see the Air and Space Museum, or even go to Gettysburg and re-enact your own version of Pickett's Charge. And you'll get to go to DragonCon, too, instead of having it submerged for a year in Worldcon. You can visit Harbor Place and know that without Underground Atlanta to show it the way, it might not exist.

Live in Boston? Plenty of history here, too. (We even had our own version of the Boston Tea Party, a few years after yours, on the Eastern Shore.) We don't have swan boats, but we do have paddle boats on our river. And we know you recognize our years of experience running large cons like Balticon (for years the largest SF con anywhere) and Disclave. You respect our chairperson so much you gave her a major role running your last Worldcon! (I am speaking, of course, of the incomparable Peggy Rae Pavlat.) And you can compare the NESFA clubhouse with the BSFS clubhouse, maybe compare notes at Hausner's Restaurant.

I've been to Niagara Falls in both winter and summer, and if I lived there, I think I'd want to get away from the hoards of mundane tourists who take over every summer. The Falls are, of course, a World Famous Tourist Attraction, with all *that* entails, whereas Baltimore is only really famous in *this* country. And wouldn't a nice crab cake be a change from a white-hot or a beef on weck?

Of course, we understand that you love your city and want to show it off to the fannish world. I've lived in Baltimore since 1978, and have come to think of it as my city, a city that can embrace the visions of both Barry Levinson (*Diner*, *Tin Men*, *Avalon*, *Homicide*) and John Waters (*Pink Flamingos*, *Serial Mom*). So



we'll understand if you want to vote for your city *first*. What we're asking is that you then vote for Baltimore *second*. After all, this is a preferential ballot, and isn't Baltimore a better choice than "None of the Above?" I know you have preferences, so vote us ahead of "No Preference" (which would only let those SMOFs in the WSFS Business Meeting decided things, anyway). You paid for your ballot—don't just mark off your city without ranking the other choices. Remember, here in Baltimore, we're okay with being the Second City (all those years of living near Washington, you know). And fans in other cities: we really *would* like you to vote for us first.

A Pirate's Eye View of Minicon 30

-Michael Nelson

First, some background on my trip to Minicon. I'm a member of the Baltimore in 1998 Worldcon Bid Committee. Last summer, I decided to support our bid by attending some distant convention to convert the natives to our holy cause.

But which convention? I wanted a big con that I had never attended in the past. And one that other members of our committee had not "officially" visited yet. There were many choices since I haven't attended any cons away from the East Coast except for Worldcons like Chicon V.

Minicon seemed like an excellent choice. It has over two thousand attendees and my friend Bruce from Chicago recommended it highly. And by attending Minicon I would miss Balticon. This was a good thing since I was doing the pocket program for Balticon and I would be in Minneapolis if anything went wrong.

I talked Bob Mac-like-the-computer-Intosh into going with me on my quest. I promised him that we would sign up many pre-supporters and make lots of money. I got us memberships and started to make room arrangements with the Minicon Hotel Liaison, Karen Cooper. In the course of our e-mail correspondence, we experienced a "My, What a Small Universe" twist of fate. Guess which friend of mine has recently moved from Chicago and is now living with Karen?

Traveling with Bob is very entertaining but should be avoided by persons with weak hearts. It's like going on a field trip with Oscar the Grouch from Sesame Street.

Bob enjoys yelling at all the drivers on the road and complaining excessively about the airports. But all the kids know that there's really a nice guy under that fur. Our trip out to Minnesota was uneventful and we reached the hotel shortly after 11 am on Good Friday.

We discovered that many of the Minicon attendees had arrived on Thursday to get an early start on their parties. Minicon is like Spring Break with an art show and dealers room. Visualize a large two-story annex of rooms surrounding an indoor pool just off the hotel lobby with lots of deck area and an Olympic-sized Jacuzzi. Karen had given us an excellent corner cabana room on the first floor near the con suite with a great view of the Jacuzzi. To be fair, she gave the Boston in 1998 people the room on the opposite end of the Jacuzzi.

I wish I could give you a review of Minicon 30 (Oh... Is that what you thought this was?) but I am embittered and covetous and without a kind word to say about Minicon.

After we had registered, Bob and I borrowed Bruce's car and did our party shopping. Do you have any idea of how difficult it is to locate a cheap Styrofoam ice cooler in Minneapolis in March? We ended up buying a Styrofoam bait bucket for our ice. Then we spent the entire weekend being completely ignored by everyone! Don't these people realize how important Worldcon bids are! Don't they know that conventions are for serious business? *We had rum left over on Sunday!!!*

Hey, we were the big city guys from Baltimore. Everyone was suppose to flock to our bid table and our excellent room parties. There were over 3,450 attendees, a new record for Minicon. And ninety-nine percent of them paid absolutely no attention to us! The other 34.5 people came over to ask, "What's a Worldcon?"

Oh sure, Minicon is run by the most efficient and competent group of fans I've seen west of Boston. These guys seem to operate by the principle of "How can we make this Minicon even better than past Minicons and have lots and lots of fun doing it?" All the divisions were superbly run. Yet it was all done with a sense of humor and a touch of whimsy. Everyone was just so cheerful and bursting with energy that it made me ill.

So Bob and I spent a quiet weekend sitting around drinking the bid's rum and watching everyone around us have fun. We were in such a foul mood that we didn't attend any of the other parties and we skipped all the program events. We missed the Minneapolis in '73 party suite, the Dark Star

1998 Worldcon Site-Selection Ballot



**Please Read
All Four Pages
Before Voting**



**New rules apply
to “hand-delivered”
Ballots—see page 4**

OFFICIAL RULES AND INSTRUCTIONS

1. You must be an attending or supporting member of Intersection to be eligible to vote for the site of the 1998 World Science Fiction Convention (Worldcon 56). If you are not yet a member of Intersection, enclose a *separate* payment for a supporting or attending membership to Intersection with this ballot. Other classes of Intersection memberships, including children and single-day admissions, are not eligible to vote. You can vote by mail, in person at Intersection, or you can authorize someone else to deliver your ballot to Intersection for you.

2. If you vote in person at Intersection, the administrators will give you a validated ballot after confirming your eligibility and collecting the voting fee; after marking your ballot, deposit it in the ballot box. The polls are scheduled to be open at Intersection Thursday, August 24 14.00-18.00, Friday 10.00-20.00, and Saturday 10.00-18.00. (Hours are subject to change; check for notices at the convention.)

3. If you vote by mail, after marking the voting area below the solid line, fold the bottom half on the dashed line up to meet the solid line and seal the ballot by using a small piece of clear tape. *Please do not staple your ballot.* To vote by mail, send your ballot and voting fee to one of the two addresses below:

UK £:	US \$ and all credit card charges:
Intersection	Intersection
Site-Selection Voting	Site-Selection Voting
63 Drake Rd	PO Box 314
Chessington	Annapolis Junction MD 20701
Surrey KT9 1LQ	USA
GREAT BRITAIN	

4. If you cannot vote by mail or in person, you can authorize someone else to deliver your absentee (often called "hand-delivered") ballot to Intersection for you. Follow the special absentee voting rules on page 4. **Absentee voting rules have changed significantly since previous years!** Even if you have voted this way in the past, read the new rules. If you do not follow these rules, we will not count your ballot.

5. Complete the personal information requested on page 3 of this ballot. The information you give will be how the winning bid records you in its files, so please print carefully.

6. You must pay the voting fee (GB£18 or US\$25). **Make your cheque payable to "The 56th World Science Fiction Convention."** Do not make your cheque payable to Intersection or any bid committees. Payment of this fee entitles you to vote and makes you a supporting member of the 1998 Worldcon, no matter who wins the election. If you do not

pay the voting fee, you may not vote. Voting fees are not refundable. If you attempt to combine your voting fee payment with a membership to Intersection, your ballot will be rejected and returned to you.

7. You may convert your supporting membership in the 1998 Worldcon to an attending membership by paying a conversion fee to the winning Worldcon committee after the election. For at least 90 days after Intersection, the conversion fee will not be more than GB£36 or US\$50. The committee that wins the election is responsible for contacting you. If you do not hear from them by the end of 1995, you should contact them.

8. The bid committees that filed acceptable qualification papers by February 24, 1995 appear on the ballot. Also listed are "No Preference," "None of the Above," and space for a write-in vote. "No Preference" is the same as an abstention and is counted as if it were a blank ballot. "None of the Above" is treated as a candidate. If "None of the Above" wins, the site of the 1998 Worldcon will be decided at the World Science Fiction Society business meeting held on Sunday, August 26, 1995 at Intersection. Write-in votes will be counted, but a write-in committee can win only if it files acceptable qualification papers by the close of balloting at Intersection. If an ineligible bid polls a majority or causes a first-place tie, we will eliminate it from consideration.

9. Voting is by the "preferential ballot" system. Place a "1" besides your first choice, a "2" beside your second choice, and so on. You do not have to indicate any preference besides your first preference. If you mark an "X" with no further marks, it will count as a first-place vote with no further preferences. If the administrators are unable to determine your preferences, your ballot will be counted as "illegal/illegible."

10. Voters who are not "natural persons" (for example, "guest of" memberships or memberships in the name of clubs, companies, inanimate objects, or animals) may vote only for "No Preference." The administrators will change any ballot voted by a non-natural person to "No Preference" if necessary.

11. If you have more than one membership in your name, you must vote any ballot you cast (other than the first one) as "No Preference." The administrators will change the second and successive ballots cast by the same person to "No Preference" if necessary.

12. Each supporting and attending membership in Intersection may vote only once. If you have an Intersection membership which somebody else transferred to you, you may not vote if the original owner of the membership has already voted using that membership.

1998 Worldcon Site-Selection Ballot • Page 3 of 4 • Read all four pages before voting.

VOTER ELIGIBILITY INFORMATION

Name: _____
 Address: _____

 Signature: _____

Badge Name: _____
 Telephone: _____
 E-mail: _____
 Date: _____

(Unsigned ballots will be rejected. My signature certifies: 1. I have read all four pages of the ballot before voting. 2. I agree to this information being stored on a computer. 3. If I supplied credit card information below, I authorize credit card charges to such card(s).)

<p>Voting Eligibility (check one):</p> <p><input type="checkbox"/> I am a supporting or attending member of Intersection. My membership number (if known) is _____.</p> <p><input type="checkbox"/> I enclose GB£90/US\$145 (payable to "Intersection") for an attending membership in Intersection.</p> <p><input type="checkbox"/> I enclose GB£15/US\$25 (payable to "Intersection") for a supporting membership in Intersection.</p> <p>To pay for a membership in Intersection by credit card, please provide the following information: ___ Visa ___ MasterCard ___ American Express Card Number _____ Expiration Date _____</p>	<p>Voting Fee (check one):</p> <p><input type="checkbox"/> I enclose GB£18/US\$25, payable to "The 56th World Science Fiction Convention," for a supporting membership in the 1998 Worldcon. (Note: the exchange rate for the voting fee is not the same as that for Intersection memberships.)</p> <p><input type="checkbox"/> I authorize a credit card charge of US\$25 for a supporting membership in the 1998 Worldcon.</p> <p>To pay your voting fee by credit card, please provide the following information: ___ Visa ___ MasterCard ___ American Express Card Number _____ Expiration Date _____</p>
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Keep voter information for winning bid

INTERSECTION MEMBERSHIP RATES:

Supporting (receives publications and can vote, but can not attend):
 Through close of voting,
 Saturday, August 26, 1995: GB£15 US\$25

Attending (receives publications, can vote, and can attend Intersection):
 Through July 27, 1995: GB£90 US\$145
 At the door GB£100 N/A

To join Intersection, include a cheque for one of the amounts above payable to "**Intersection**". (Or you can charge your Intersection membership to your credit card.)

To pay the voting fee, include a cheque for the correct amount payable to "**The 56th World Science Fiction Convention**." (Or you can charge your voting fee to your credit card; note that ballots with voting fee payment by credit card must go to the US address below, and that the voting fee charge will appear separately from your Intersection membership charge if you pay both amounts by credit card.)

Send ballots with payments in GB£ to:

Intersection
 Site-Selection Voting
 63 Drake Rd
 Chessington
 Surrey KT9 1LQ
 GREAT BRITAIN

Send ballots with payments in US\$ or credit card charges to:

Intersection
 Site-Selection Voting
 PO Box 314
 Annapolis Junction MD 20701
 USA

We must receive your ballot by **August 1, 1995** to ensure it will be counted. Intersection is not responsible for delayed mail.

You may authorize another member to deliver your ballot to Intersection for you. **To authorize someone else to deliver your ballot for you, fill out the "absentee voter authorization" on the top part of page 4 of this ballot.** After preparing your ballot for delivery, seal your ballot and payment in an envelope and give it to the person you authorized to deliver it for you.

We prefer that you include a separate payment for each ballot cast and that you place each ballot in its own envelope. However, members of the same household may pay with a consolidated payment if necessary. (You still must pay your voting fee separately from your Intersection membership.)

To keep your ballot secret, please fold the bottom half on the dashed line on the other side of this page and seal it with clear tape (no staples).

UNAUTHORIZED MARKINGS WILL INVALIDATE THIS BALLOT. GROUPS REPRODUCING THIS BALLOT MAY INSERT THEIR NAME HERE:

1998 Worldcon Site-Selection Ballot • Page 4 of 4 • Read all four pages before voting.

ABSENTEE VOTING ("HAND-DELIVERED" BALLOTS)

If you cannot vote by mail or in person at Intersection, you may authorize someone else to deliver your absentee (often called "hand-delivered") ballot to Intersection for you. Follow these steps:

1. Fill out and sign the voter information on page 3.
2. Fill out the ballot below.
3. Sign the absentee voter authorization below.
4. Seal this ballot and your payment in an envelope and give it to the person whom you authorize to deliver it to Intersection.

IMPORTANT: To improve handling of ballots, we ask that you include a separate payment for each ballot and that you place each ballot in a separate envelope. However, if absolutely necessary, members of the same household may pay with a consolidated payment and forward their ballots in the same envelope.

ABSENTEE VOTER AUTHORIZATION

I authorize _____ to deliver this site-selection ballot to Intersection for me.

Voter Signature

Date Signed

(My signature certifies that I have read the rules on this ballot regarding absentee voting. Absentee ballots without an authorized voter signature will be rejected.)

Fold on dashed line so that bottom of ballot meets solid line and seal with clear tape — no staples

Committee: **Atlanta in '98**
 Location: Atlanta, Georgia, USA
 Dates: 3-7 September 1998
 Facilities: Atlanta Market Center, Hyatt, Westin
 Organization: Atlanta Consortium for Multi-Genre Education, Inc. (ACME)
 Chair: Bill Ritch

Committee: **Boston in '98**
 Location: Boston, Massachusetts, USA
 Dates: 3-7 September 1998
 Facilities: Hynes Convention Center, Boston Park Plaza, other hotels
 Organization: Boston Convention Engineering Corporation, Inc. (BCEC)
 Chair: Donald Eastlake III, Jill Eastlake

Committee: **Baltimore in '98**
 Location: Baltimore, Maryland, USA
 Dates: 6-10 August 1998
 Facilities: Baltimore Convention Center, Omni, Marriott, Radisson, Holiday Inn Hotels
 Organization: Baltimore Worldcon 1998, Inc.
 Chair: Peggy Rae Pavlat

Committee: **Niagara Falls in '98**
 Location: Niagara Falls, New York, USA
 Dates: 3-7 September 1998
 Facilities: Niagara Falls Convention and Civic Center and surrounding hotels
 Organization: Niagara Falls Science Fiction Association (NFSFA)
 Chair: Joe Maraglino

Committee: **(Write In)**
 Location: _____

Committee: **None of the Above** ("I don't like any of these choices")
 Location: As determined by the World Science Fiction Society business meeting, Sunday, Aug 27, 1995.

(Write-in bid committees must file acceptable qualification papers with the Intersection committee by the close of site-selection balloting in Glasgow, 18.00 (6:00 pm) local time, Saturday, August 26, 1995. Votes for ineligible bids will be counted, but will be eliminated if they poll a majority or cause a first-place tie.)

Committee: **No Preference** ("I don't care who wins")
 Location: **Anywhere**

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(This is not the same as a vote for "None of the Above." A vote for "No Preference" is equivalent to an abstention or blank ballot, and any choices you list after "No Preference" will not be counted.)

Fold on dashed line

Fold on dashed line

Cafe, the dances, the CD release party, and all the other events in a very crowded weekend of fannish celebration. Our only consolidation was that the other bidders from Boston (1998), Las Vegas, Niagara Falls, and Chicago were all equally overlooked. Chicago and Las Vegas (run by people from Chicago) had slightly better crowds but they're closer to Minneapolis.

The majority of the people attending Minicon were there for the parties. The rest of the con functions such as the programming, art show, and dealers room seemed to be sized for a convention with about a thousand attendees. Everything associated with Minicon was totally first class from the construction of their badges to the programming. Well, I do have to say that more than half of the program items and most of the stuff in the dealer's room, art show, and masquerade was media fluff but it was very good fluff.

This is why I can't give a real review of Minicon 30. We were so upset that we forgot how to have fun. I'm jealous that they have such a great relationship with their hotel. Minicon has been at this particular hotel for eleven years now. They are allowed to do things that most eastern con committees would find unthinkable. Allow people to pound on drums next to the pool until 4 am! Flyers covering every empty vertical surface (and a few ceilings) in the hotel? Serve beer in the con suite... well, skip that example.

And surprisingly, most of the attendees worked hard at observing the convention's few rules. For an example; every time I used one of the three elevators to the 22nd floor,

everyone was carefully counting to make sure they didn't exceed the twelve-person limit. The people at Minicon were not just attendees, they were members who cared about their convention.

Minicon 30 was a rotten convention...for Worldcon bids. Actually it wasn't quite as bad as I have made it sound. We did sell seven pre-supports and collected enough money to cover the cost of the party supplies.

We concluded on the way home that the Minicon participants interested in Worldcons must have attended Con-Adian in Winnipeg last year. They may already be pre-supporting the bids of their choice. So if Baltimore does win the 1998 Worldcon bid, Bob and I plan to return to Minicon to have some fun and maybe sell a few memberships on the side.

A Brief Tour of the Baltimore in 98 Web Site

-Dana Carson

The Pirates of Fenzance have a World Wide Web home page, <http://www.access.digex.net/~balt98>, that describes the Baltimore bid and the Baltimore-Washington area. You can access it with any Web browser (even lynx, but you won't be able to see the cool pictures!). If you have Internet access without Web access you can download our files via FTP (File Transfer Protocol) from <ftp.digex.net> in /pub/access/balt98/public_html.

Site Selection Voting Update

-Perrienne Lurie

In the last issue of the *Factsheet*, we had an article by Kevin Standlee, Site Selection Administrator for Intersection, with questions and answers about site selection voting. Through no fault of Kevin's, some of the information in his article was rendered obsolete by later decisions of the Intersection and 1998 bid committees. Where there are differences between Kevin's article and the instructions printed on the Site Selection Ballot (which we've included once again just in case you've misplaced it), *follow the instructions on the ballot*.

There's also an error on the ballot, which we are prohibited from correcting. The dates for our Worldcon will be 5-9 August, 1998 not 6-10 August as stated on the ballot.

You can pay both your voting fee and your Intersection membership fees by credit card, but you will be billed separately. Any ballots with credit card payments must be sent to the U.S. address and will be billed in U.S. dollars.

Although Intersection prefers that a separate payment be enclosed for each ballot cast, members of the same household may pay with a single combined check for all the voting fees (and another single check for all the Intersection memberships, if necessary).

Remember, if you are casting an "absentee" ballot (i.e., someone else is hand carrying your ballot to Intersection for you), be sure to read and follow all the instructions on the ballot for "hand carried" ballots. And if you are planning to vote by mail, your ballot must be received by 1 August, 1995.

When you connect with your Web browser you will be looking at our home page. All the other pages lead back to here so you can't get lost. From the home page you will find links to pages on the **Baltimore-Washington area**, **Baltimore** itself, and the **Baltimore Convention Center**. The page on the Convention Center is currently under construction, just like the Convention Center itself, but we expect it to be completed soon. We also have a map of the **Inner Harbor** area (where the convention will be held) with the hotels, Convention Center and other landmarks marked. There's also a separate list of the hotels.

Next we'll take you to Glasgow so that if you aren't yet a member of **Intersection** (the 1995 Worldcon), you can become one and vote for us. Then there's a biography of **Peggy Rae Pavlat**, our con chair.

This is followed by announcements and news items. Current announcements include a call for "rum runners" (people to take rum to our bid party in Glasgow) and the sale of raffle tickets for two pirate paintings.

We also have the on-line version of the **Fenzance Factsheet**. After reading our newsletter, you can follow links to other pirate related pages on the Web. First to the **Gilbert and Sullivan** Archive at Boise State University where you can find out all about Gilbert and Sullivan including the complete libretto to "The Pirates of Penzance." A page on the **History of Pirates** from a student at University of Illinois at Chicago. Then the **Pirate Page** from a student from California State University, Chico. Or off to Japan to investigate **Future Pirates, Inc.** a Japanese music electronic and on-line service. If you are a sports fan maybe the **Pittsburgh Pirates**, the **Shreveport CFL Pirates**, or the **Portland AHL Pirates** are of interest to you. You can also find out about **Pirate radio**. Or

check out the **Terry and the Pirates** comic strip home page from the writers of the strip.

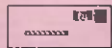
We also have a series of links to 'local' Web pages of interest. A link to the **Baltimore Science Fiction Society** which has many members involved in the Worldcon bid and puts on Balticon each year at Easter time. Then links to Baltimore and Baltimore-Washington sites of interest. These are links to web sites of local businesses and organizations and descriptions of physical sites of interest. One that might interest fans is **Sailor**, the on-line part of the **Maryland Public Library** system. Then you can pop over to the **Smithsonian Institute** or the **Library of Congress**. Or you can go to a site in France that has maps and timetables of subway systems from around the world to find out about the **Baltimore Metro** system!

Finally, we have links to all three standing Worldcons, **Intersection** in Glasgow, Scotland this year; **LACon 3** in Anaheim, California in 1996; and **Lone Star Con 2** in Austin, Texas in 1997. They each have Web sites of their own and have many interesting things about what will be happening at the upcoming Worldcons.

Happy 'net surfing!

How to contact the Pirates

We can be reached by mail at:
Baltimore Worldcon 1998, Inc.
P.O. Box 1376
Baltimore, Maryland 21203



We are also available on-line:
World Wide Web Home Page (URL):
<http://www.access.digex.net/~balt98>
Internet: baltimore98@access.digex.net
GEnie: SFRT3, CAT 25, TOP 24
or GE-mail P.LURIE



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Baltimore, MD 21203

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